1. extraLargeArray
   1. doublerAppend: 9.4649 ms
   2. doublerInsert: 2.3642847 s
2. tinyArray
   1. doublerAppend: 375 microsec
   2. doublerInsert: 89.1 microsec
3. smallArray
   1. append: 289.7 microsec
   2. insert: 180.1 microsec
4. mediumArray
   1. append: 295.4 microsec
   2. insert: 771.9 microsec
5. largeArray
   1. append: 883.4 microsec
   2. insert: 17.0217 ms

The doublerAppend method is faster and more scalable because it uses .push. when using .push you are only adding one element to the end of an array whereas when using .unshift, you are inserting a new element at the beginning of the array AND moving all preexisting elements over. .push is an O(1) method and .unshift is an O(n) method.